

Lecture 10: Lines & Planes in Space; Curves in Space & Motion \

(12.5, 13.1 ~~UBW~~)

Announcements: HW6 to be posted Weds. a.m., due next Weds

• Final Exam next Thursday (Aug. 20)

- Remember deal with midterm (only for those who took the midterm in July): if you score higher on the final, that grade gets counted twice.

- Review on Tuesday (August 18)

12.5: Lines and Planes in space.

In a plane, a line can be determined by

- two points
- a point, and a slope

In 3-space, a line can be determined by...

- two points
- a point, and a vector giving the line's direction

~~The~~ eq'n of the line parallel to vector $\vec{v} = \langle v_1, v_2, v_3 \rangle$
An

and passing through the point $P_0 := P_0(x_0, y_0, z_0)$ is:

$$x \hat{i} + y \hat{j} + z \hat{k} = (x_0 \hat{i} + y_0 \hat{j} + z_0 \hat{k}) + t(v_1 \hat{i} + v_2 \hat{j} + v_3 \hat{k})$$

where $t \in (-\infty, \infty)$.

L10, ct'd.

So: Three equations:

$$\begin{array}{l}
 (1) \quad x = x_0 + t v_1 \\
 (2) \quad y = y_0 + t v_2 \\
 (3) \quad z = z_0 + t v_3
 \end{array}
 \left. \vphantom{\begin{array}{l} (1) \\ (2) \\ (3) \end{array}} \right\} \begin{array}{l} t \text{ must be} \\ \text{the same!} \end{array}$$

These 3 eq'ns constitute a parametrization.

EXAMPLE
1, p. 733

Find a parametrization for the line through $(-2, 0, 4)$ parallel to $\vec{v} = \langle 2, 4, -2 \rangle$.

Use the formulas: $P_0(x_0, y_0, z_0) = (-2, 0, 4)$
 $\vec{v} = \langle v_1, v_2, v_3 \rangle = \langle 2, 4, -2 \rangle$

So

$$\begin{array}{l}
 (1) \quad x = x_0 + t v_1 \\
 \quad \quad x = -2 + t(2) \\
 (2) \quad y = y_0 + t v_2 \\
 \quad \quad y = 0 + t(4) \\
 (3) \quad z = z_0 + t v_3 \\
 \quad \quad z = 4 + t(-2)
 \end{array}$$

And the parametrization:

$$\begin{array}{l}
 x = -2 + 2t \\
 y = 4t \\
 z = 4 - 2t
 \end{array}$$

L10, ct'd.

EXAMPLE
2, p. 733

Find parametric eq's for the line through $P(-3, 2, -3)$ and $Q(1, -1, 4)$.

Want a vector \parallel to the line, so choose \vec{PQ} :

$$\begin{aligned}\vec{PQ} &= Q - P = \langle 1 - (-3), -1 - 2, 4 - (-3) \rangle \\ &= \langle 4, -3, 7 \rangle.\end{aligned}$$

Now, use $P_0 = P = P(-3, 2, -3)$ and $\vec{v} = \vec{PQ} = \langle 4, -3, 7 \rangle$

so:

$$\left. \begin{aligned}(1) \quad x &= x_0 + tv_1 \\ (2) \quad y &= y_0 + tv_2 \\ (3) \quad z &= z_0 + tv_3\end{aligned} \right\} \Rightarrow$$

$$\left. \begin{aligned}(1) \quad x &= -3 + t(4) \\ (2) \quad y &= 2 + t(-3) \\ (3) \quad z &= -3 + t(7)\end{aligned} \right\}$$

Could also use $P_0 = Q(1, -1, 4)$ with $\vec{v} = \vec{PQ} = \langle 4, -3, 7 \rangle$:

$$\left. \begin{aligned}(1) \quad x &= 1 + t(4) \\ (2) \quad y &= -1 + t(-3) \\ (3) \quad z &= 4 + t(7)\end{aligned} \right\}$$

So parametric eq's are not unique (... but we knew that!).

L10, ct'd.

EXAMPLE

3, p. 733

Parametrize the line segment joining the two points $P(-3, 2, -3)$ and $Q(1, -1, 4)$.

Use the eq'ns from before:

$$(1) \quad x = -3 + 4t$$

$$(2) \quad y = 2 - 3t$$

$$(3) \quad z = -3 + 7t$$

And find the "starting" and "ending" t -values such that:

$$P(-3, 2, -3) = (-3 + 4t_s, 2 - 3t_s, -3 + 7t_s)$$

$$\text{and } Q(1, -1, 4) = (-3 + 4t_e, 2 - 3t_e, -3 + 7t_e).$$

Observe: $t_s = 0$ gives the point $(-3, 2, -3)$

and $t_e = 1$ gives the point $(1, -1, 4)$.

So $t \in [0, 1]$.

Think of $\vec{r}(t) = \vec{r}_0 + t\vec{v}$ instead as:

$$\vec{r}(t) = \underbrace{\vec{r}_0}_{\text{initial pos'n}} + \underbrace{t}_{\text{time}} \underbrace{|\vec{v}|}_{\text{speed}} \underbrace{\frac{\vec{v}}{|\vec{v}|}}_{\text{direc'n (unit vector)}}$$

EXAMPLE
4, p. 734

A helicopter flies directly from a helipad at the origin in the direc'n of the point (1, 1, 1) at a speed of 60 ft/sec. What is the pos'n of the helicopter after 10 sec?

Initial pos'n: $(0, 0, 0) = \vec{r}_0$

Speed: 60 ft/sec

Dirac'n: $\hat{u} = \frac{\langle 1, 1, 1 \rangle}{|\langle 1, 1, 1 \rangle|} = \frac{\langle 1, 1, 1 \rangle}{\sqrt{1^2 + 1^2 + 1^2}} = \frac{1}{\sqrt{3}} \langle 1, 1, 1 \rangle$

So

$$\begin{aligned} \vec{r}(t) &= \vec{r}_0 + t(\text{speed}) \hat{u} \\ &= \vec{0} + t(60 \text{ ft/sec}) \left(\frac{1}{\sqrt{3}} \right) \langle 1, 1, 1 \rangle \\ &= t(20\sqrt{3} \text{ ft/sec}) \langle 1, 1, 1 \rangle \end{aligned}$$

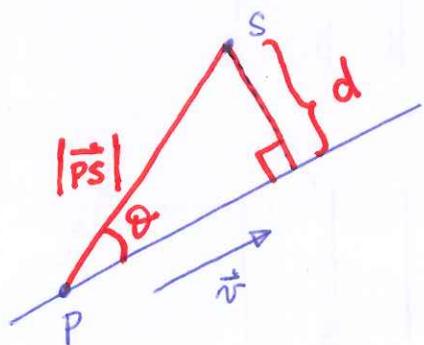
At $t=10$ sec:

$$\begin{aligned} \vec{r}(10 \text{ sec}) &= (10 \text{ sec})(20\sqrt{3} \text{ ft/sec}) \langle 1, 1, 1 \rangle \\ &= \langle 200\sqrt{3}, 200\sqrt{3}, 200\sqrt{3} \rangle \text{ ft.} \end{aligned}$$

L10, ct'd.

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Distance from a pt. to a line in space:



Recall: $S_H = C_H = T_A$

$$\sin(\theta) = \frac{d}{|\vec{PS}|}$$

so $d = |\vec{PS}| \sin(\theta)$.

Recall: $\vec{u} \times \vec{v} = |\vec{u}| |\vec{v}| \sin\theta \hat{n}$

so $\vec{PS} \times \vec{r} = |\vec{PS}| |\vec{r}| \sin\theta \hat{n}$

$\therefore |\vec{PS} \times \vec{r}| = |\vec{PS}| |\vec{r}| \sin\theta \underbrace{|\hat{n}|}_{1}$

so $d = |\vec{PS}| \sin\theta$

$$d = \frac{|\vec{PS} \times \vec{r}|}{|\vec{r}|}$$

L10, ct'd.

EXAMPLE

5, p. 734

Find the distance from $S(1, 1, 5)$ to the line

$$L: \quad x = 1 + t, \quad y = 3 - t, \quad z = 2t.$$

What is a point on L ?

$$\text{- Take } t=0: \quad P(1, 3, 0)$$

What vector is L parallel to?

$$\text{- Take } t\text{-coefficients: } \vec{v} = \langle 1, -1, 2 \rangle.$$

Now, use distance formula:

$$d = \frac{|\vec{PS} \times \vec{v}|}{|\vec{v}|}$$

$$\text{where } |\vec{v}| = |\langle 1, -1, 2 \rangle| = \sqrt{1^2 + (-1)^2 + 2^2} = \sqrt{6}$$

$$\text{and } \vec{PS} = S - P = \langle 1-1, 1-3, 5-0 \rangle = \langle 0, -2, 5 \rangle.$$

$$\begin{aligned} \text{Now, } \vec{PS} \times \vec{v} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & -2 & 5 \\ 1 & -1 & 2 \end{vmatrix} = \begin{vmatrix} -2 & 5 \\ -1 & 2 \end{vmatrix} \hat{i} - \begin{vmatrix} 0 & 5 \\ 1 & 2 \end{vmatrix} \hat{j} + \begin{vmatrix} 0 & -2 \\ 1 & -1 \end{vmatrix} \hat{k} \\ &= (-4 + 5) \hat{i} - (-5) \hat{j} + (2) \hat{k} \\ &= \langle 1, +5, 2 \rangle. \end{aligned}$$

$$|\langle 1, +5, 2 \rangle| = \sqrt{1^2 + (5)^2 + 2^2} = \frac{\sqrt{30}}{\sqrt{6}} = \sqrt{5}$$

Eq'n for a plane in space.

The plane through $P_0(x_0, y_0, z_0)$ normal to the vector $\hat{n} = \langle A, B, C \rangle$ has:
not necessarily a unit vector! perpendicular

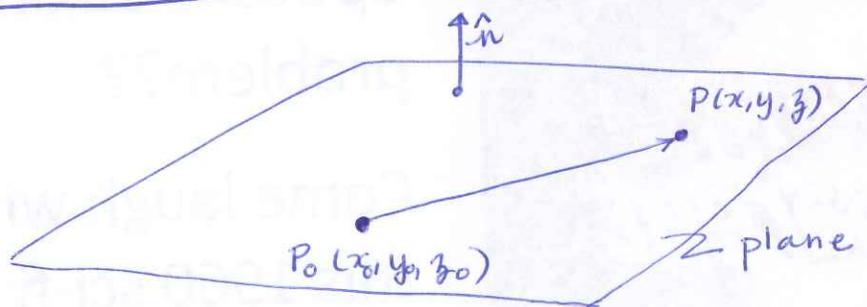
VECTOR EQ'N: $\hat{n} \cdot \overrightarrow{P_0P} = 0$, $P(x, y, z)$

EQUIVALENT TO: $\langle A, B, C \rangle \cdot \langle x-x_0, y-y_0, z-z_0 \rangle = 0$

$$A(x-x_0) + B(y-y_0) + C(z-z_0) = 0.$$

$$\text{Ax + By + Cz = Ax}_0 + \text{By}_0 + \text{Cz}_0$$

Why?



EXAMPLE

6, p. 735

Find an eq'n for the plane containing $P_0(-3, 0, 7)$ perpendicular to $\vec{n} = \langle 5, 2, -1 \rangle$.

The eq'n: $\vec{n} \cdot \overrightarrow{P_0P} = 0$

$$\langle 5, 2, -1 \rangle \cdot \langle x - (-3), y - 0, z - 7 \rangle = 0$$

$$5(x+3) + 2y - (z-7) = 0$$

$$5x + 2y - z = -22.$$

EXAMPLE

7, p. 736

Find an eq'n for the plane through 3 pts:
 $A(0,0,1)$, $B(2,0,0)$, $C(0,3,0)$.

We need a point and a vector normal to the plane.

Recall: A vector perpendicular to the plane containing \vec{u} and \vec{v} is $\vec{u} \times \vec{v}$.

So let's pick two vectors \vec{AB} and \vec{AC} and use them to find a suitable \vec{n} :

$$\vec{n} = \vec{AB} \times \vec{AC} = \langle 2-0, 0-0, 0-1 \rangle \times \langle 0-0, 3-0, 0-1 \rangle$$

$$= \langle 2, 0, -1 \rangle \times \langle 0, 3, -1 \rangle$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 0 & -1 \\ 0 & 3 & -1 \end{vmatrix}$$

$$= \begin{vmatrix} 0 & -1 \\ 3 & -1 \end{vmatrix} \hat{i} - \begin{vmatrix} 2 & -1 \\ 0 & -1 \end{vmatrix} \hat{j} + \begin{vmatrix} 2 & 0 \\ 0 & 3 \end{vmatrix} \hat{k}$$

$$= (0 - (-3)) \hat{i} - (-2 - 0) \hat{j} + (6 - 0) \hat{k}$$

$$= \langle 3, 2, 6 \rangle.$$

So use this $\vec{n} = \langle 3, 2, 6 \rangle$ with the point $A(0,0,1)$:

$$\vec{n} \cdot \vec{AP} = 0 \quad \Rightarrow \quad 3(x-0) + 2(y-0) + 6(z-1) = 0$$

L10, ct'd.

EXAMPLE
7, ct'd

Another way:

$= (0, 0, 1)$
 $= (2, 0, 0)$
 $= (0, 3, 0)$

Choose points / vectors from among A, B, and C differently:

$$\begin{aligned} \vec{n} &= \vec{BA} \times \vec{CB} = \langle 2-0, 0-0, 0-1 \rangle \times \langle 2-0, 0-3, 0-0 \rangle \\ &= \langle 2, 0, -1 \rangle \times \langle 2, -3, 0 \rangle \\ &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 0 & -1 \\ 2 & -3 & 0 \end{vmatrix} \\ &= \begin{vmatrix} 0 & -1 \\ -3 & 0 \end{vmatrix} \hat{i} - \begin{vmatrix} 2 & -1 \\ 2 & 0 \end{vmatrix} \hat{j} + \begin{vmatrix} 2 & 0 \\ 2 & -3 \end{vmatrix} \hat{k} \\ &= (0 - 3)\hat{i} - (0 + 2)\hat{j} + (-6 - 0)\hat{k} \\ &= \langle -3, -2, -6 \rangle \end{aligned}$$

$P_0 = B$ gives:

$$\begin{aligned} \vec{n} \cdot \vec{BP} &= 0 \Rightarrow \langle -3, -2, -6 \rangle \cdot \langle x-2, y-0, z-0 \rangle = 0 \\ &\Rightarrow -3(x-2) - 2y - 6z = 0 \\ &\quad -3x - 2y - 6z = -6 \end{aligned}$$

or $3x + 2y + 6z = 6$, as before.

L10, ct'd.

Two planes are parallel if their normals are \parallel .

Any two planes that are not \parallel intersect in a line.

(Any two lines that are not \parallel intersect in a point.)

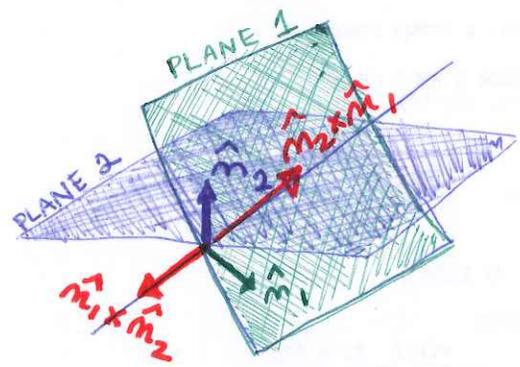
EXAMPLE
8, p. 736

Find a vector \parallel to the line of intersection of the planes

$$3x - 6y - 2z = 15$$

$$\text{and } 2x + y - 2z = 5.$$

Well, the line of intersection is \perp to both \hat{n}_1 and \hat{n}_2 - therefore it is \parallel to $\hat{n}_1 \times \hat{n}_2$.



So, find \hat{n}_1 and \hat{n}_2 :
not necessarily unit vectors

$$3x - 6y - 2z = 15 \quad : \quad \langle 3, -6, -2 \rangle$$
$$2x + y - 2z = 5 \quad : \quad \langle 2, 1, -2 \rangle$$

$$\text{And } \vec{n}_1 \times \vec{n}_2 = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 3 & -6 & -2 \\ 2 & 1 & -2 \end{vmatrix} = \begin{vmatrix} -6 & -2 \\ 1 & -2 \end{vmatrix} \hat{i} - \begin{vmatrix} 3 & -2 \\ 2 & -2 \end{vmatrix} \hat{j} + \begin{vmatrix} 3 & -6 \\ 2 & 1 \end{vmatrix} \hat{k}$$
$$= (12 + 2)\hat{i} - (-6 + 4)\hat{j} + (3 + 12)\hat{k}$$
$$= \langle 14, 2, 15 \rangle.$$

$\langle 14, 2, 15 \rangle$ is \parallel to the line of intersection.

L10, ct'd.

EXAMPLE

9, p. 736

Find parametric eq'ns for the line in which the planes

$$3x - 6y - 2z = 15$$

and

$$2x + y - 2z = 5$$

intersect.

Well, we need a point on the line, and we need a vector \parallel to the line.

We have the vector from before:

$$\langle 14, 2, 15 \rangle$$

To find a point $P(x, y, z)$ that satisfies BOTH

$$3x - 6y - 2z = 15 \quad \text{and}$$

$$2x + y - 2z = 5,$$

we do something arbitrary with one variable - like, eg, setting $x=0$ - and solve for the other two:

$$x=0 \Rightarrow \begin{aligned} -6y - 2z &= 15 \\ y - 2z &= 5. \end{aligned}$$

$$\begin{array}{r} \text{Subtract:} \\ -6y - 2z = 15 \\ - (y - 2z = 5) \\ \hline -7y = 10 \end{array} \Rightarrow y = -10/7$$

$$\text{and from (2), } z = -\frac{5}{2} + \frac{1}{2}y = -\frac{5}{2} - \frac{10}{14} = -\frac{45}{14}$$

So the eq'ns are:

Point is $P(0, -10/7, -45/14)$

$$x = 0 + 14t, \quad y = -\frac{10}{7} + 2t, \quad z = -\frac{45}{14} + 15t$$

L10, ct'd.

EXAMPLE

10, p. 737

Find the point where the line

$$x = \frac{8}{3} + 2t, \quad y = -2t, \quad z = 1 + t$$

intersects the plane $3x + 2y + 6z = 6$.

Well, a point on the line is

$$\left(\frac{8}{3} + 2t, -2t, 1+t\right) =: (x, y, z)$$

and we want to find the t -value that makes this point (x, y, z) satisfy the eq'n $3x + 2y + 6z = 6$.

Substitute:

$$3x + 2y + 6z = 6$$

if and only if

⇔

$$3\left(\frac{8}{3} + 2t\right) + 2(-2t) + 6(1+t) = 6$$

⇔

$$8 + 6t - 4t + \cancel{6} + 6t = \cancel{6}$$

$$\Leftrightarrow 8 + (6 - 4 + 6)t = 0$$

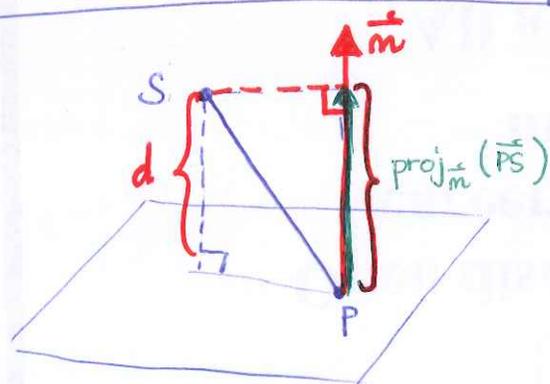
$$\Leftrightarrow 8t = -8$$

$$\Leftrightarrow t = -1.$$

So ~~the point~~ our point is given by $t = -1$, or:

$$(x, y, z) = \left(\frac{8}{3} + 2(-1), -2(-1), 1 + (-1)\right) = \left(\frac{2}{3}, 2, 0\right)$$

The distance from a point to a plane.



$$d = \left| \text{proj}_{\vec{m}}(\vec{PS}) \right| \text{ mag.}$$

$$= \left| \vec{PS} \cdot \frac{\vec{m}}{|\vec{m}|} \right| \text{ abs. val}$$

EXAMPLE
11, p. 737

Find the distance from $S(1,1,3)$ to the plane

$$3x + 2y + 6z = 6.$$

Well, we want a point P on the plane, and we want a vector \vec{m} normal to the plane:

$$\vec{m} = \langle 3, 2, 6 \rangle \quad \text{and} \quad \underbrace{P(0, 0, 1)} \text{ do the job.}$$

could be any $P(x, y, z)$ satisfying the eq'n $3x + 2y + 6z = 6$. For example, $P(0, 3, 0)$ and $P(2, 0, 0)$ work.

$$\begin{aligned} \text{So } d &= \left| \vec{PS} \cdot \frac{\vec{m}}{|\vec{m}|} \right| = \frac{1}{|\vec{m}|} \left| \vec{PS} \cdot \vec{m} \right| = \left(\frac{1}{\sqrt{3^2 + 2^2 + 6^2}} \right) \left| \langle 1-0, 1-0, 3-1 \rangle \cdot \langle 3, 2, 6 \rangle \right| \\ &= \left(\frac{1}{\sqrt{9+4+36}} \right) \left| \langle 1, 1, 2 \rangle \cdot \langle 3, 2, 6 \rangle \right| = \left(\frac{1}{\sqrt{49}} \right) \left| 1 \cdot 3 + 1 \cdot 2 + 2 \cdot 6 \right| \\ &= \left(\frac{1}{7} \right) \left| 3 + 2 + 12 \right| = \frac{|17|}{7} = \boxed{\frac{17}{7}}. \end{aligned}$$

L10, ct'd.

13.1 : Curves in Space and their tangents.

The parametrized curve

$$x = f(t), \quad y = g(t), \quad z = h(t), \quad t \in I$$

may define the path of a particle through space;
can also represent in vector form:

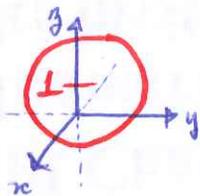
$$\begin{aligned} \vec{r}(t) &= f(t) \hat{i} + g(t) \hat{j} + h(t) \hat{k} \\ &= \langle f(t), g(t), h(t) \rangle. \end{aligned}$$

$\vec{r}(t)$ is said to be a VECTOR-VALUED FUNCTION with the COMPONENT FUNCTIONS $f(t)$, $g(t)$, and $h(t)$, and it has domain I .

EXAMPLE

1, p. 752

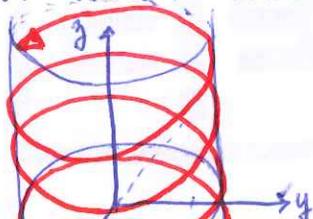
The vector fn. $\vec{r}(t) = \langle \cos(t), \sin(t), 1 \rangle$ is familiar ...



($t \in (-\infty, \infty)$)

But what about

$$\vec{r}(t) = \langle \cos(t), \sin(t), t \rangle ?$$



- Still lies on cylinder $x^2 + y^2 = 1$

- curve rises as \hat{k} component increases

L10, ct'd.

Limits & continuity

DEF. $\lim_{t \rightarrow t_0} \vec{r}(t) = \vec{L}$ IFF $\forall \epsilon > 0, \exists \delta > 0$ s.t. $\forall t \in D$ ^{fn's domain}

$$\underbrace{|t - t_0|}_{\text{abs. value}} < \delta \Rightarrow \underbrace{|\vec{r}(t) - \vec{L}|}_{\text{vector magnitude}} < \epsilon$$

• This is similar to the scalar-valued fn. version:

$$\lim_{x \rightarrow x_0} f(x) = L \quad \text{iff} \quad \forall \epsilon > 0, \exists \delta > 0 \text{ s.t. } \forall x \in D,$$

$$|x - x_0| < \delta \Rightarrow |f(x) - L| < \epsilon.$$

• To compute the limit of a vector-valued fn., we compute the limits of its components!

$$\lim_{t \rightarrow t_0} \left[\langle f(t), g(t), h(t) \rangle \right] = \left\langle \lim_{t \rightarrow t_0} f(t), \lim_{t \rightarrow t_0} g(t), \lim_{t \rightarrow t_0} h(t) \right\rangle$$

DEF. A vector fn. $\vec{r}(t)$ is CONTINUOUS at $t = t_0$

if $\lim_{t \rightarrow t_0} \vec{r}(t) = \vec{r}(t_0)$, and it is just "CONTINUOUS"

if it is cts. at all points in its domain.

EXAMPLE
2, p. 753

$$\lim_{t \rightarrow \frac{\pi}{4}} \langle \cos(t), \sin(t), t \rangle = \left\langle \cos \frac{\pi}{4}, \sin \frac{\pi}{4}, \frac{\pi}{4} \right\rangle$$

DEF. $\vec{r}'(t) = \frac{d\vec{r}}{dt} = \frac{d}{dt} \langle f(t), g(t), h(t) \rangle$

$$= \left\langle \frac{df}{dt}, \frac{dg}{dt}, \frac{dh}{dt} \right\rangle$$

proof on p. 754

DEF. If $\vec{r}(t)$ is the pos'n vector of a particle moving along a smooth curve in space, then:
continuously diff'ble and $\vec{r}'(t) \neq \vec{0}$

(1) VELOCITY: $\vec{v} = \frac{d\vec{r}}{dt}$

(2) SPEED: $s = |\vec{v}|$

(3) ACCELERAT'N: $\vec{a} = \frac{d\vec{v}}{dt} = \frac{d^2\vec{r}}{dt^2}$

(4) DIREC'N OF MOTION: $\hat{v} = \frac{\vec{v}}{|\vec{v}|}$

EXAMPLE
4, p. 755

$$\vec{r}(t) = \langle 2 \cos t, 2 \sin t, 5 \cos^2 t \rangle$$

$$\vec{v}(t) = \langle -2 \sin t, 2 \cos t, -10 \cos(t) \sin t \rangle$$

$$s(t) = \sqrt{4 \sin^2 t + 4 \cos^2 t + 100 \cos^2 t \sin^2 t} = \sqrt{4 + 100 \cos^2 t \sin^2 t}$$

$$\vec{a}(t) = \langle -2 \cos t, -2 \sin t, -10 \cos^2 t + 10 \sin^2 t \rangle$$

Differentiat'n rules.

$$(1) \quad \frac{d}{dt} \vec{c} = \vec{0} \quad (\vec{c} \text{ is a constant vector})$$

$$(2) \quad \frac{d}{dt} [c \vec{u}(t)] = c \frac{d\vec{u}}{dt} \quad (c \text{ is a const. } \underline{\text{scalar}} \text{ constant multiple})$$

$$(3) \quad \frac{d}{dt} [\vec{u}(t) + \vec{v}(t)] = \frac{d\vec{u}}{dt} + \frac{d\vec{v}}{dt} \quad (\text{sum})$$

$$(4) \quad \frac{d}{dt} [\vec{u}(t) - \vec{v}(t)] = \frac{d\vec{u}}{dt} - \frac{d\vec{v}}{dt} \quad (\text{diff.})$$

$$(5) \quad \frac{d}{dt} [\vec{u}(t) \cdot \vec{v}(t)] = \frac{d\vec{u}}{dt} \cdot \vec{v}(t) + \vec{u}(t) \cdot \frac{d\vec{v}}{dt}$$

$$(6) \quad \frac{d}{dt} [\vec{u}(t) \times \vec{v}(t)] = \frac{d\vec{u}}{dt} \times \vec{v}(t) + \vec{u}(t) \times \frac{d\vec{v}}{dt}$$

$$(7) \quad \frac{d}{dt} [\vec{u}(f(t))] = f'(t) \left. \frac{d[\vec{u}]}{dt} \right|_{f(t)} \quad (\text{chain})$$

Preserve the order in the cross product — it is not commutative!

rule proofs on p. 756.