

L13: Tuesday, March 7.

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Housekeeping: WebWork due Thursday night

Written homework due Thursday in class

WebWork + written HW due the week after break.

Exam 2 #1b pushed fwd. by 1wk.

Last time: • Matrix rep'ns of linear transformations

This time: • Different matrix rep'ns?

• Span?

• Linear independence?

Last time, we found the matrix repn of a l.t. \downarrow by transforming the elementary vectors $\begin{bmatrix} 1 \\ 0 \end{bmatrix} \text{ and } \begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

This worked because every vector in \mathbb{R}^2 can be written as a linear combination of $\begin{bmatrix} 1 \\ 0 \end{bmatrix} \text{ and } \begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

Q. : What about other ways?

For example, every vector in \mathbb{R}^2 can also be written as a linear combination of $\begin{bmatrix} 1 \\ 1 \end{bmatrix} \text{ and } \begin{bmatrix} 1 \\ -1 \end{bmatrix} \dots$
... RIGHT?

i.e., \star Can we always find $a \text{ and } b$ s.t. for any $\vec{v} \in \mathbb{R}^2$,

$$\vec{v} = a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad ?$$

Fix $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$. Want $a \text{ and } b$ s.t. $a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$.

That is,

$$\begin{aligned} a+b &= v_1 \\ b &= v_2 \end{aligned}$$

If $b=v_2$, then and $a=v_1-v_2$,

then $a+b = (v_1-v_2)+v_2 = v_1 \checkmark \text{ and } b=v_2 \checkmark$.

Q. What abt. $\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$? Fix $\vec{v} \in \mathbb{R}^2$. 1/3

Can we find $a \in \mathbb{R}$, $b \in \mathbb{R}$ s.t. $\vec{v} = a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix}$?

No: $a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix} = (a+b) \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, and so

any vector \vec{v} that's not a scalar multiple of $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$
cannot be written as $a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

Example: $\begin{bmatrix} 0 \\ 1 \end{bmatrix} \neq a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ for any choice of a, b .

Def'n. The set of vectors $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\} \subseteq V$ is said to span
a vector space V if $\forall \vec{v} \in V, \exists c_1, \dots, c_n$ s.t.
 $c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n = \vec{v}$.

Ex. $\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$ spans \mathbb{R}^2 .

$\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\} \rightarrow$ —.

$\left\{ \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}$ doesn't span \mathbb{R}^2 .

Q. Does $\left\{ \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\}$ span \mathbb{R}^2 ?

Fix $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \in \mathbb{R}^2$, and attempt to solve $\vec{v} = a \begin{bmatrix} 1 \\ 1 \end{bmatrix} + b \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ for $a \in \mathbb{R}$.

The vector eq'n is equivalent to the linear system:

$$\begin{cases} a + 17b = v_1 \\ a + 2b = v_2 \end{cases} .$$

Convert to an augmented (?) matrix & row-reduce:

$$\begin{array}{cc|c} 1 & 17 & v_1 \\ 1 & 2 & v_2 \end{array} \sim \begin{array}{cc|c} 1 & 17 & v_1 \\ 0 & -15 & v_2 - v_1 \end{array} \sim \underbrace{\begin{array}{cc|c} 1 & 17 & v_1 \\ 0 & 1 & \frac{v_2 - v_1}{15} \end{array}}_{\text{REF}}$$

- It's enough to stop at REF (going to RREF involves more arithmetic + no add'l benefit, as we cared only abt. whether a sol'n existed, not abt. what the sol'n was).
- If there are no ~~zeroed-out rows~~ — i.e., no rows of zeros — then, yes, a sol'n exists for ~~any~~ \vec{v} .

Q. Does $\left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 4 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$ span \mathbb{R}^2 ?

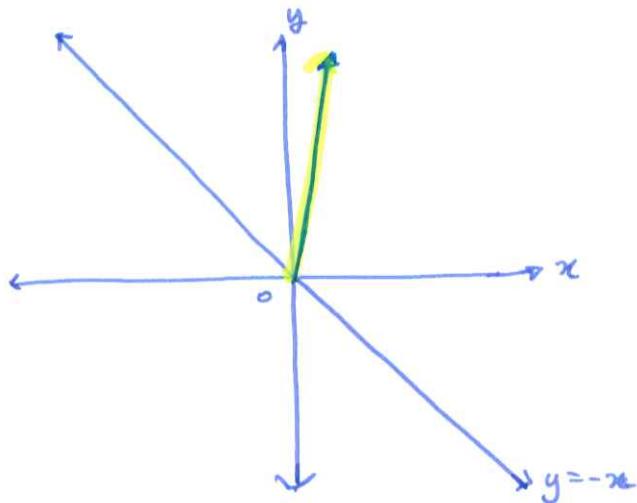
$$\begin{bmatrix} 1 & 2 & 1 \\ 3 & 4 & 1 \end{bmatrix} \sim \begin{array}{l} R1 \\ R2 - 3R1 \end{array} \underbrace{\begin{bmatrix} 1 & 2 & 1 \\ 0 & -2 & -2 \end{bmatrix}}_{\text{REF}}$$

REF:

- rows of 0 at btm
- 0's below pivots
- pivots to (R) of pivots above

For this system, there are no rows of zeros ;
 there's a free variable (c_3) , but that doesn't
 mean there are no sol'n's, just tht. there are
 infinitely many .

Reflein abt. $y = -x$:



Q. Can we redefine "rotat'n" and "rotati' matrices"
+/mean only clockwise rotati'?

Thoughts: • rotating $\vec{v} \in \mathbb{R}^2$ abt. the origin through θ in the clockwise direction is the same as rotating ccw by $2\pi - \theta$ or $360^\circ - \theta$.
• if $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is such that $T(\vec{v})$ rotates \vec{v} ccw through an angle of θ , then $T(\vec{v}) = A\vec{v}$, where $A = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix}$.

Q. If $u: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is s.t. ~~if~~ $u(\vec{v})$ rotates \vec{v} ccw through θ , then what is A s.t. $u(\vec{v}) = A\vec{v}$ $\forall \vec{v}$?

$$\begin{aligned}
 u_{\theta}(\vec{v}) &= T_{2\pi-\theta}(\vec{v}) = \begin{pmatrix} \cos(2\pi-\theta) & \sin(2\pi-\theta) \\ -\sin(2\pi-\theta) & \cos(2\pi-\theta) \end{pmatrix} \vec{v} \\
 &= \underbrace{\begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}}_{A^T = A^{-1}} \vec{v}
 \end{aligned}$$

Example .

(a)

$$\begin{bmatrix} 5 & 7 \\ 6 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 5(1) - 1(7) \\ 6(1) - 1(0) \end{bmatrix} = \begin{bmatrix} -2 \\ 6 \end{bmatrix}$$

\checkmark

\approx

$$1 \begin{bmatrix} 5 \\ 6 \end{bmatrix} - 1 \begin{bmatrix} 7 \\ 0 \end{bmatrix} = \begin{bmatrix} 5 - 1(7) \\ 6 - 1(0) \end{bmatrix} = \begin{bmatrix} -2 \\ 6 \end{bmatrix}$$

(b)

$$\begin{bmatrix} 5 & 7 \\ 6 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -1 & 3 \end{bmatrix} = \begin{bmatrix} 5 \cdot 1 + 7(-1) & 5 \cdot 0 + 7 \cdot 3 \\ 6 \cdot 1 + 0(-1) & 6 \cdot 0 + 0 \cdot 3 \end{bmatrix}$$

(c)

$$\begin{bmatrix} | & | & \dots & | \\ a_1 & a_2 & \dots & a_m \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_m \end{bmatrix} = \underbrace{c_1 a_1 + c_2 a_2 + c_3 a_3 + \dots + c_m a_m}_{\text{...}}$$

(d)

$$\begin{bmatrix} | & \dots & | \\ a_1 & \dots & a_m \end{bmatrix} \begin{bmatrix} c_{11} & \dots & c_{1m} \\ c_{21} & \dots & c_{2m} \\ \vdots & \ddots & \vdots \\ c_{m1} & \dots & c_{mm} \end{bmatrix} = \begin{bmatrix} | & | \\ c_{11} a_1 + \dots + c_{m1} a_m & c_{12} a_1 + \dots + c_{m2} a_m \\ | & | \\ \vdots & \vdots \\ \dots & \dots \\ c_{1n} a_1 + \dots + c_{mn} a_m & c_{12} a_1 + \dots + c_{mn} a_m \end{bmatrix}$$