

L19: April 6, 2017.

Last time: Bases / Lin. Indep. / Span

This time: Linear transformations
kernel / Rank / Nullity / Range

Remember: $T: V \rightarrow W$ is a linear transformation if:

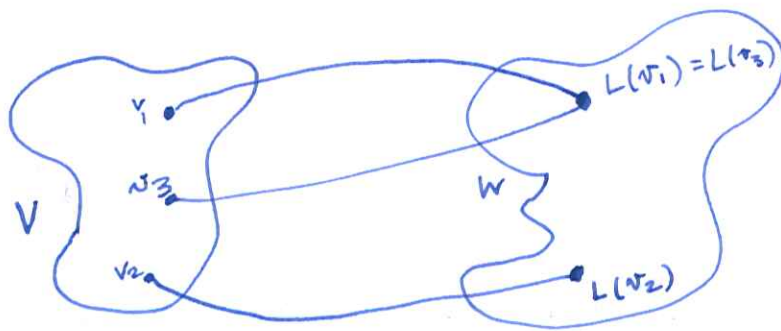
$$\forall v \in V, \forall w \in V, \forall c \in \mathbb{R} :$$

$$\textcircled{1} \quad T(v+w) = T(v) + T(w)$$

$$\textcircled{2} \quad T(cv) = c \cdot T(v)$$

Def. A l.t. $L: V \rightarrow W$ is one-to-one if

$$\forall v, w \in V, \quad \begin{cases} v \neq w \Rightarrow L(v) \neq L(w) \\ L(v) = L(w) \Rightarrow v = w. \end{cases}$$



U9, ct'd.

2

Example. $L: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $L\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} x+y \\ x-y \end{bmatrix}$

Check if one-to-one:

Assume that $v_1 := \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$, $v_2 := \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$

Suppose $\boxed{L(v_1) = L(v_2)}$, i.e.,

$$\begin{bmatrix} a_1 + a_2 \\ a_1 - a_2 \end{bmatrix} = \begin{bmatrix} b_1 + b_2 \\ b_1 - b_2 \end{bmatrix}, \text{ i.e.,}$$

① $a_1 + a_2 = b_1 + b_2$ and

② $a_1 - a_2 = b_1 - b_2$.

To ①, add the quantity $a_1 - a_2$ to both sides:

$$(a_1 + a_2) + (a_1 - a_2) = (b_1 + b_2) + (a_1 - a_2)$$

$$2a_1 = (b_1 + b_2) + (a_1 - a_2)$$

Use ② to substitute $a_1 - a_2 = b_1 - b_2$.

$$2a_1 = (b_1 + b_2) + (b_1 - b_2)$$

$$2a_1 = 2b_1$$

$$\boxed{a_1 = b_1}$$

Substitute:

$$a_1 + a_2 = \overset{=b_1}{a_1} + b_2 \Leftrightarrow \boxed{a_2 = b_2}$$

We've found that $v_1 = v_2$. Yes, L is 1-1.

To prove a l.t. is one-to-one, take two arbitrary vectors in the domain, and assume L maps them to the same elt. of the range. Then prove that this assumption forces the two original vectors to be equal.

Example. Let $L: \mathbb{R}^3 \rightarrow \mathbb{R}^2$, s.t. $L\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x \\ y \end{bmatrix}$.

Is this one-to-one?

$$\text{let } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix}, \quad \text{let } \begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 52 \end{bmatrix}$$

$$L\left(\begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \quad L\left(\begin{bmatrix} 3 \\ 1 \\ 52 \end{bmatrix}\right) = \begin{bmatrix} 3 \\ 1 \end{bmatrix}.$$

Def. Let $L: V \rightarrow W$ be a l.t. The kernel of L , denoted $\ker(L)$ is the subset of V consisting of all vectors \vec{v} s.t. $L(\vec{v}) = \vec{0}_W$.

"All of the things from V that map to zero in W ".

If L is one-to-one, then $\ker(L) = \{\vec{0}_V\}$.

Why? — why does the zero vector in V always map to the zero vector in W under a lt.

— why, if $L: V \rightarrow W$ is linear, does

$$L(\vec{0}_V) = L(\vec{0}_W) \quad ?$$

Let $\vec{v} \in V$.

$$L(\vec{0}_V) = L(0 \cdot \vec{v}) \quad , \quad \text{because } \frac{0 \cdot \vec{v} = \vec{0}_V \quad \forall \vec{v} \in V}{\text{from v.s. axioms}}$$

v.s. axiom: $\exists! \vec{0}_V \in V$ s.t. $\forall \vec{v} \in V$,

$$(\vec{0}_V + \vec{v} = \vec{v}.)$$

$\vec{0}_V$ is unique, as we proved (by assuming two zero vectors $\vec{0}_1$ and $\vec{0}_2$, and showing $\vec{0}_1 + \vec{0}_2 = \vec{0}_2$ and $\vec{0}_1 + \vec{0}_2 = \vec{0}_2 + \vec{0}_1 = \vec{0}_1$ since $\vec{0}_1$ was a zero vector. So $\vec{0}_1 = \vec{0}_2$.)

Why is $0 \cdot \vec{v} = \vec{0}_V$? ✓

$$0 \cdot \vec{v} = (0+0) \vec{v}$$

$$\boxed{0 \cdot \vec{v}} = \underbrace{0 \cdot \vec{v}} + \boxed{0 \cdot \vec{v}} \quad (\text{v.s. axiom: } (c+d) \odot \vec{v} = c \odot \vec{v} \oplus d \odot \vec{v})$$

v.s. axiom: $\forall \vec{u} \in V, \exists -\vec{u} \in V$ s.t. $\vec{u} + (-\vec{u}) = \vec{0}_V$

Let $-(0 \cdot \vec{v})$ be the additive inv. of $0 \cdot \vec{v}$.

Then $0 \cdot \vec{v} = 0 \cdot \vec{v} + 0 \cdot \vec{v}$

$$\underbrace{-(0 \cdot \vec{v}) + 0 \cdot \vec{v}}_{\vec{0}_V} = 0 \cdot \vec{v} + 0 \cdot \vec{v} + -(0 \cdot \vec{v})$$

$$= 0 \cdot \vec{v} + \underbrace{[0 \cdot \vec{v} + -(0 \cdot \vec{v})]}_{\vec{0}_V}$$

$$\vec{0}_V = \underbrace{0 \cdot \vec{v} + \vec{0}_V}_{0 \cdot \vec{v}}$$

$$\vec{0}_V = 0 \cdot \vec{v}$$

$$L: V \rightarrow W$$

$$\text{fix } \vec{v} \in V.$$

$$L(\vec{0}_V) = L(0 \cdot \vec{v})$$

$$= 0 \cdot L(\vec{v}) \quad \text{because } 0 \in \mathbb{R}, \vec{v} \in V, \text{ and } L \text{ was linear.}$$

$$= \vec{0}_W, \quad \text{because } L(\vec{v}) \in W \text{ and } 0 \text{ is the zero scalar.}$$

So, $\vec{0}_V \in \ker(L)$, when $L: V \rightarrow W$ is linear.

The kernel of a l.t. is always nonempty.

L is c.t.d.

16

EX. $L: \mathbb{R}^3 \rightarrow \mathbb{R}^2, \quad L\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x \\ y \end{bmatrix}.$

What is $\ker(L)$?

Suppose $L\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$

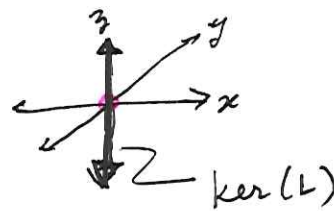
By def'n of L , $L\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x \\ y \end{bmatrix}.$

So if $L\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$, then $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix},$

so $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ z \end{bmatrix}.$

$\ker(L) = \left\{ \begin{bmatrix} x \\ y \\ z \end{bmatrix}, x, y, z \in \mathbb{R} : x=y=0 \right\}$

or $\ker(L) = \left\{ \begin{bmatrix} 0 \\ 0 \\ z \end{bmatrix}, z \in \mathbb{R} \right\}.$



L19, ct'd.

Ex.

$$L: \mathbb{R}^2 \rightarrow \mathbb{R}^2,$$

$$L\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} x+y \\ x-y \end{bmatrix}.$$

$$\ker(L) = \left\{ \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\}, \text{ because we showed } L \text{ was one-to-one.}$$

Ex.

$$L: \mathbb{R}^4 \rightarrow \mathbb{R}^2$$

$$L\left(\begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix}\right) = \begin{bmatrix} x+y \\ z+w \end{bmatrix}.$$

Not one-to-one:

$$L\left(\begin{bmatrix} 2 \\ -2 \\ 1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 2-2 \\ 1-1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$L\left(\begin{bmatrix} 1 \\ -1 \\ 2 \\ -2 \end{bmatrix}\right) = \begin{bmatrix} 1-1 \\ 2-2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}. \quad \checkmark$$

$$\begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix} \in \ker(L) \text{ if } L\left(\begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \end{bmatrix},$$

$$\text{i.e., if } \begin{bmatrix} x+y \\ z+w \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix},$$

$$\text{i.e., if } \begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix} \text{ solves } \begin{cases} x+y = 0 \\ z+w = 0 \end{cases},$$

$$\text{i.e., if } \begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix} \text{ solves } \underbrace{\begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix}}_{\text{RREF}} \begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Liq. of d.

18

i.e., if $x = -y$ and $z = -w$,

i.e., if
$$\begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix} = y \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} + w \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix}, \quad y, w \in \mathbb{R}.$$

So $\ker(L)$ consists of ~~contains~~ all linear combinations of

$$\begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} \text{ and } \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix}.$$

$$\ker(L) = \text{span} \left(\left\{ \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} \right\} \right).$$

Is $\ker(L)$ a subspace of \mathbb{R}^4 ?

(1) Add'n?

$\exists \vec{v} \in \ker(L), \vec{w} \in \ker(L)$. So $\exists c_1, c_2$ s.t.

$$\vec{v} = c_1 \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} \text{ and } \exists d_1, d_2 \text{ s.t.}$$

$$\vec{w} = d_1 \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} + d_2 \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix}.$$

$$\text{Then } \vec{v} + \vec{w} = \left(c_1 \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} \right) + \left(d_1 \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} + d_2 \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix} \right)$$

(or v.s. axioms
for Euclidean
 \mathbb{R}^4 rules) \rightarrow

$$= (c_1 + d_1) \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix} + (c_2 + d_2) \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix}$$

$\in \ker(L)$

(2) Mult. ∴

§ $\vec{v} \in \ker(L)$, so $\exists c_1, c_2 \in \mathbb{R}$ s.t.

$$\vec{v} = c_1 \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix},$$

and $\forall c \in \mathbb{R}$.

$$\text{Then } c\vec{v} = c \left(c_1 \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} \right)$$

$$c\vec{v} = (c \cdot c_1) \underbrace{\begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}} + (c \cdot c_2) \underbrace{\begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}}$$

$$c\vec{v} \in \ker(L).$$

So, $\ker(L)$ is a vector subspace of \mathbb{R}^4 .

EXAM

6

$P = \{ \text{all polynomials of any degree} \}$

Show P is infinite-dimensional.

Hint: Suppose that $B \subseteq P$ is a finite basis for P .

Say, $B = \{ p_1(t), p_2(t), \dots, p_m(t) \}$. Let d_j be the degree of $p_j(t)$, $j \in [1, m] \cap \mathbb{N}$.

$p_1 = t^{n+1} + A$, $p_2 = t^{n+1} + A$, $p_m = 7$
 $d_2 = n+1$, $d_m = 0$

Let $m := \max_{1 \leq j \leq m} d_j$.

Let $p(x) \in P$ be a polynomial of degree $m+1$.

Then since B was a basis for P , B spans P , so $\exists c_1, \dots, c_m$ s.t.

However, taking linear combinations of p_1, p_2, \dots, p_m , e.g.,

$$c_1 p_1(t) + c_2 p_2(t) + \dots + c_m p_m(t),$$

will yield polynomials whose degree is, at

most, m .

$$c_1 p_1 + \dots + c_m p_m = p(x).$$

~~Therefore~~ So $c_1 p_1 + \dots + c_m p_m \neq p(x)$. $\nrightarrow \# \rightarrow$

If $A \in \mathbb{R}^{3 \times 5}$, then A has at most 3 pivots

(bc. it has only 3 rows). However, A has 5 columns, and so there has to be at least one column of A without a pivot.

So $\{v_1, \dots, v_5\} \subseteq \mathbb{R}^3$ is linearly dependent.

$$7 + 9 + 21 + 13 = \boxed{20 + 30} = 50 \quad \checkmark$$

$$\boxed{7 + 9 = 16 + 21} = 37 + 13 = 50$$

$$6 + 3 = \underline{5} + 4$$

$$6 + 3 = 9 \text{ ~~+4~~ } = 13$$

$$\boxed{6 + 3 = \underline{9} + 4}$$