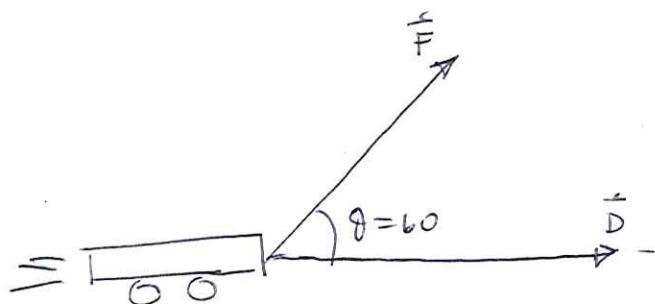


DEC. 7, 2016

The work done by a constant force \vec{F} acting through a displacement \vec{D} is

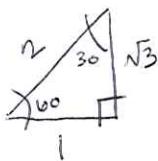
$$W := \vec{F} \cdot \vec{D}$$

Ex. If $|\vec{F}| = 40 \text{ N}$, $|\vec{D}| = 3 \text{ m}$, and $\theta = 60^\circ$



$$W = \vec{F} \cdot \vec{D}$$

$$\begin{aligned} W &= |\vec{F}| |\vec{D}| \cos \theta \\ &= (40 \text{ N})(3 \text{ m}) \cos(60^\circ) \\ &= (40 \text{ N})(3 \text{ m}) \left(\frac{1}{2}\right) \\ &= 60 \text{ N} \cdot \text{m} \\ &= 60 \text{ J} \end{aligned}$$



If $\theta = \arccos\left(\frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|}\right)$ for any vectors \vec{u}, \vec{v}

$$\text{Then } \cos \theta = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}| |\vec{v}|}$$

$$\cos \theta |\vec{u}| |\vec{v}| = \vec{u} \cdot \vec{v}$$

DEF. The cross product $\vec{u} \times \vec{v}$ is the vector

/2

$$\vec{u} \times \vec{v} := (|\vec{u}| |\vec{v}| \sin \theta) \hat{m},$$

where \hat{m} is the (unit) vector normal to both \vec{u} and \vec{v} , chosen by the right-hand rule, and θ is the angle btw. \vec{u} and \vec{v} .

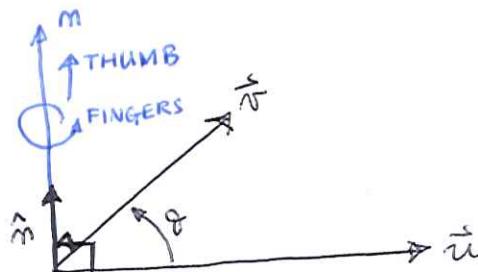
THIS IS A VECTOR.

THE CROSS PRODUCT OF TWO VECTORS IS A
VECTOR.

THIS IS WHY THE CROSS PRODUCT IS SOMETIMES CALLED ...

... THE VECTOR PRODUCT ...

The normal vector \hat{m} :



Note: $\vec{v} \times \vec{u} = -(\vec{u} \times \vec{v})$

The "standard" properties (commutativity, distributivity, etc.) DO NOT NECESSARILY HOLD FOR THE CROSS PROD.

The cross product can be computed as the determinant of a symbolic matrix:

$$\underline{\text{Recall:}} \quad \det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - \cancel{ab} cb$$

$$\begin{aligned} \det \begin{pmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{pmatrix} &= a_1 \det \begin{pmatrix} b_2 & b_3 \\ c_2 & c_3 \end{pmatrix} + a_2 \det \begin{pmatrix} b_1 & b_3 \\ c_1 & c_3 \end{pmatrix} + \\ &\quad + a_3 \det \begin{pmatrix} b_1 & b_2 \\ c_1 & c_2 \end{pmatrix} \\ &= -b_1 \det \begin{pmatrix} a_2 & a_3 \\ c_2 & c_3 \end{pmatrix} + b_2 \det \begin{pmatrix} a_1 & a_3 \\ c_1 & c_3 \end{pmatrix} - b_3 \det \begin{pmatrix} a_1 & a_2 \\ c_1 & c_2 \end{pmatrix} \\ &= c_1 \det \begin{pmatrix} a_2 & a_3 \\ b_2 & b_3 \end{pmatrix} - c_2 \det \begin{pmatrix} a_1 & a_3 \\ b_1 & b_3 \end{pmatrix} + c_3 \det \begin{pmatrix} a_1 & a_2 \\ b_1 & b_2 \end{pmatrix} \end{aligned}$$

"cofactor expansion"

The cross prod. as a determinant:

$$\begin{aligned} \vec{u} \times \vec{v} &= \det \begin{pmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{pmatrix} \\ &= \hat{i} \det \begin{pmatrix} u_2 & u_3 \\ v_2 & v_3 \end{pmatrix} - \hat{j} \det \begin{pmatrix} u_1 & u_3 \\ v_1 & v_3 \end{pmatrix} + \hat{k} \det \begin{pmatrix} u_1 & u_2 \\ v_1 & v_2 \end{pmatrix} \\ &= \hat{i}(u_2 v_3 - u_3 v_2) - \hat{j}(u_1 v_3 - u_3 v_1) + \hat{k}(u_1 v_2 - u_2 v_1) \end{aligned}$$

Example. Find $\vec{u} \times \vec{v}$ and $\vec{v} \times \vec{u}$ if $\vec{u} = \langle 2, 1, 1 \rangle$ ✓4
 $\vec{v} = \langle -4, 3, 1 \rangle$

$$\begin{aligned}
 \vec{u} \times \vec{v} &= \det \left(\begin{bmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 1 & 1 \\ -4 & 3 & 1 \end{bmatrix} \right) \\
 &= \hat{i} \det \begin{pmatrix} 1 & 1 \\ 3 & 1 \end{pmatrix} - \hat{j} \det \begin{pmatrix} 2 & 1 \\ -4 & 1 \end{pmatrix} + \hat{k} \det \begin{pmatrix} 2 & 1 \\ -4 & 3 \end{pmatrix} \\
 &= \hat{i} (1 \cdot 1 - 3 \cdot 1) - \hat{j} (2 \cdot 1 - (-4) \cdot 1) + \hat{k} (2 \cdot 3 - (-4) \cdot 1) \\
 &= \hat{i} (1 - 3) - \hat{j} (2 + 4) + \hat{k} (6 + 4) \\
 &= -2\hat{i} - 6\hat{j} + 10\hat{k} \\
 &= \langle -2, -6, 10 \rangle
 \end{aligned}$$

$$\vec{v} \times \vec{u} = -1 \langle -2, -6, 10 \rangle = \langle 2, 6, -10 \rangle.$$